YOU AT TMP Loneliness in a Broken and healing world THE DECK IS STACKED. YOU ARE SWIMMING IN A LONELY POOL



April 2024

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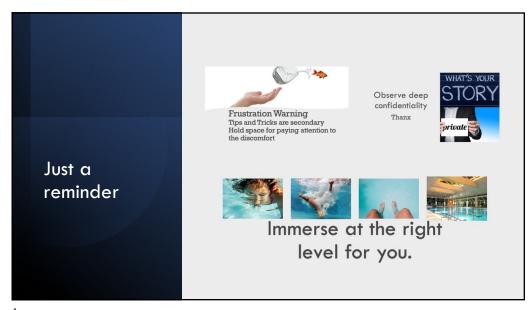
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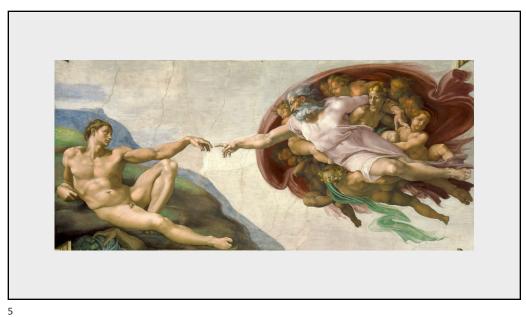
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Grounding

- 1.Take 5 long, deep breaths through your nose, and exhale through puckered lips.
- 2.Place both feet flat on the floor. Wiggle your toes. Curl and uncurl your toes several times. Spend a moment noticing the sensations in your feet.
- 3.Stomp your feet on the ground several times. Pay attention to the sensations in your feet and legs as you make contact with the ground.
- Clench your hands into fists, then release the tension. Repeat this 10 times.
- 5.Press your palms together. Press them harder and hold this pose for 15 seconds. Pay attention to the feeling of tension in your hands and arms.
- Rub your palms together briskly. Notice the sound and the feeling of warmth.
- 7.Reach your hands over your head like you're trying to reach the sky. Stretch like this for 5 seconds. Bring your arms down and let them relax at your sides.
- 8. Take 5 more deep breaths and notice the feeling of calm in your body.















Vulnerability practice

Risk, Uncertainty, Emotional Exposure

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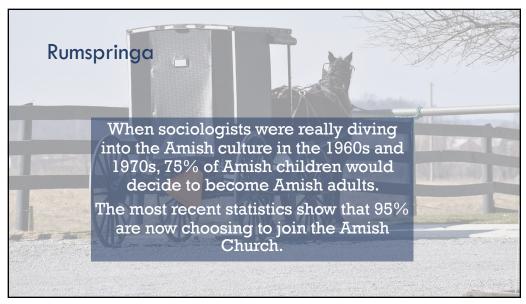
Vulnerability practice

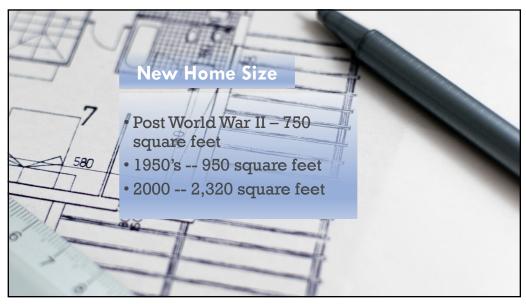
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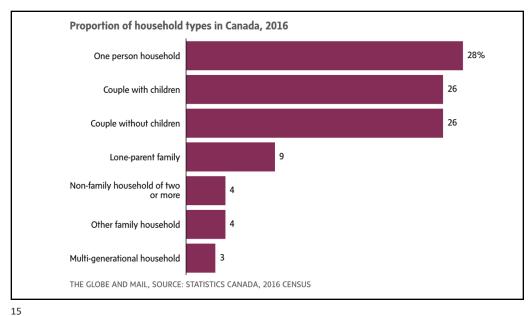










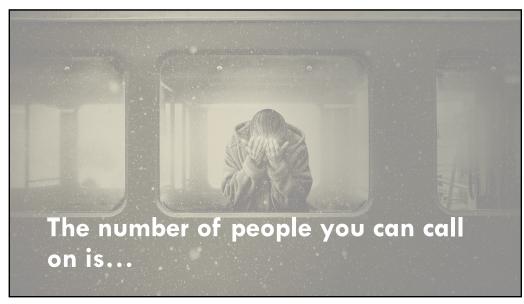






Between 1985-1994, active involvement in community organizations fell by 45%

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Exhaustion/Burnout vs Loneliness

- Isolation at work –
 distance from co workers, lack of support
 and understanding for
 the work is hard.
- It registers as physical pain in your brain

More and more people are feeling tired and lonely at work. In analyzing the General Social Survey of 2016, we found that, compared with roughly 20 years ago, people are two decades ago. What's more, there is a significant correlation between feeling lonely and work exhaustion: The more people are exhausted, the lonelier they feel.

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Loneliness starting spiking in 2012 Why?



2012 was the first year: More than 50% of people had a smart phone and Social media platforms reached critical mass

2010 was the first year of selfie cameras on iphone

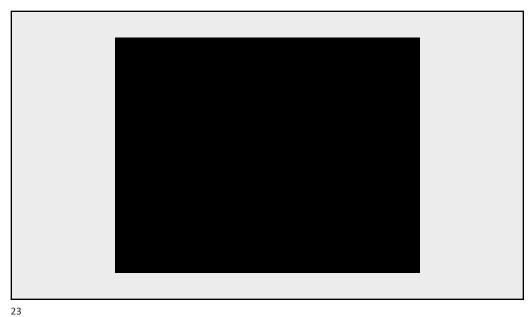


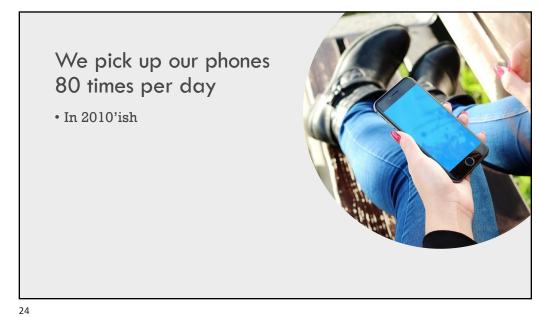
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My keys



4/9/24





I pick up my phone about 100 times per day.

Gulp!



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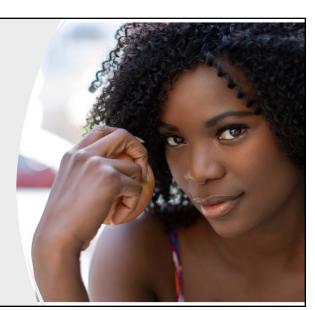
We pick up our phones 150 times per day

- Overall, the average smartphone <u>owner</u> will unlock their phone at least 150 times a day.
- The average American will check their phone once every ten to 12 minutes.
- 66% of Americans actually check their phones 160 times every day.



When does she blink?

- She does it automatically with subconscious discomfort
- We do the same with phone pickup
- How are we supposed to deal with the adverse feeling of loneliness when we can immediately numb it?

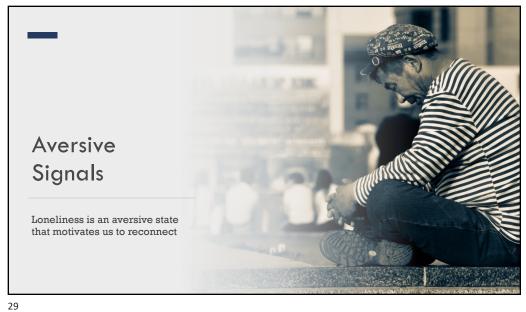


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Aversive Signals

Motivate us to act in ways that are essential to our survival



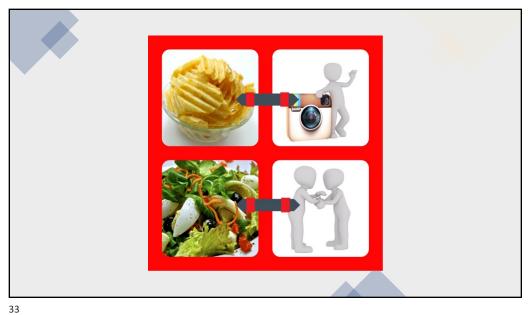






Technology is an "experience blocker"





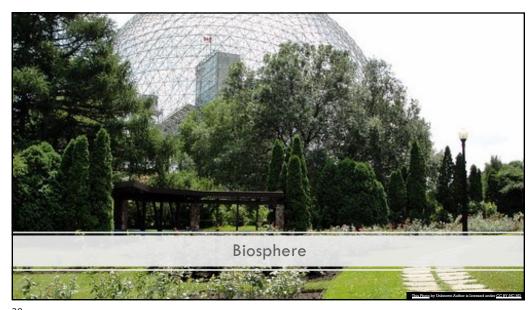


Loneliness

- Is being with someone and sharing something
- Is being known, heard and understood
- Feeling lonely is very different than being alone. "There a relatively low correlation between the objective connections and perceived connections." John Caccioppo

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Our psychological immune system

- It isn't fragile, or not fragile
- We are "anti-fragile" creatures

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Our psychological immune system

- We need interpersonal stressors to handle and process and get past frustrations, minor accidents, teasing, exclusion, perceived injustices, and normal conflicts without falling prey to intense inner turmoil.
- In other words—it's a part of healthy living to experience interpersonal distress.



Staying away to protect ourselves creates mental health problems



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4 features of relationships typical for all of history:

- 1. EMBODIED: use our bodies to communicate and respond to others.
- 2. SYNCHRONOUS: happening at the same time, reading cues about timing and turn taking
- 3. 1:1 or 1:several communication
- 4. High bar for entry and exit within community. People are strongly motivated.



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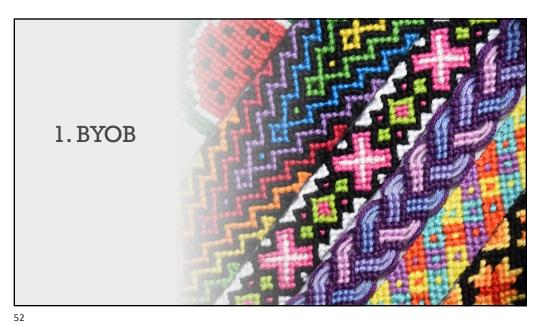
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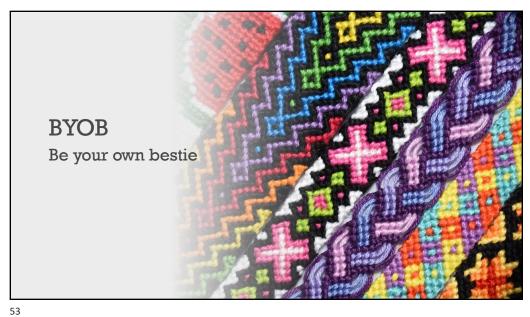
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Virtual relationships

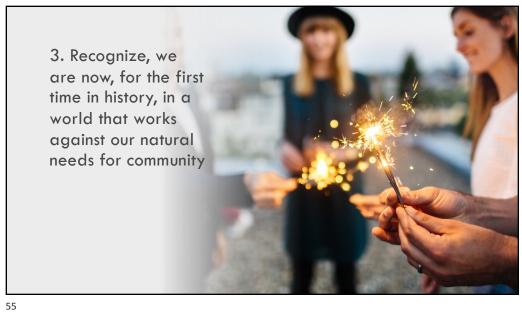
- 1. Disembodied: no bodies required, only language
- 2. Largely Asynchronous
- 3. 1: many communication, often multiple conversations at once
- 4. Low bar for entry and exit: blocking, quitting, short lived communities, disposable relationships



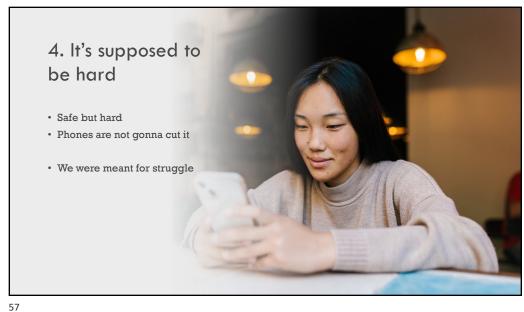




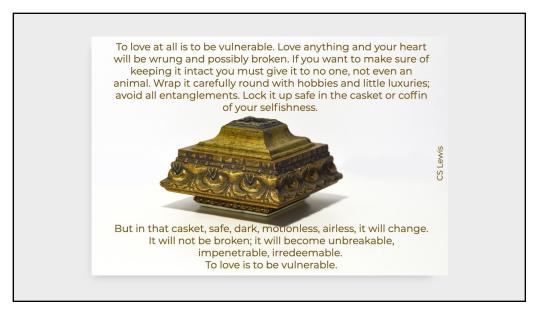










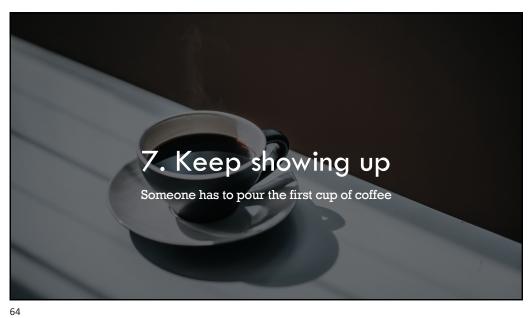










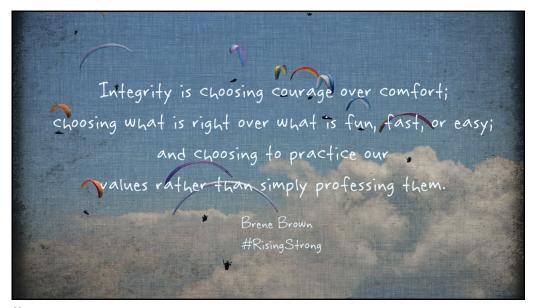












8. The reality... • If more than one in three is lonely, do the math. Consider being the solution: Start a house church Create a book club--for 4 weeks Make up a soup group Invite the grumpy neighbour

70

over

The reality...

- If more than one in three is lonely, do the math.
- · And the math does not mean counting \$\$ -It does not have to cost a lot to connect
- Having people over to your home may feel weird for you both, but actually works







